AWARDS SELECTION

1.1. There are different types of awards presented to players and coaches at each event. The Award Selection Committee, the CBF **Director at Large** - Technical and Officials are involved in the selection process.

1.2. The HOST is responsible to establish an Awards Selection Committee and appoint an individual to act as the chairperson.

1.3. The committee is responsible to monitor all games played during the event and gather data based on the criteria established by the CBF.

1.4. The data gathered by the committee will be used to select All Star Teams, Game MVP's for all games, the Championship MVP, and Top Goaltender.

1.5. The CBF **Director at Large** - Technical, or designate, is responsible for monitoring the overall activities of the committee. The VP Technician should meet with the committee prior to the start of the first game to confirm selection procedures.

ALL STAR TEAM SELECTION

1.6. The VP Technical, or designate, is responsible for selecting the All Star Teams based only on Round Robin game data.

1.7. The Selection Committee will ensure two observers are present at each game to record specific information to be used in the All Star selection process. One observer is assigned to gather data from the Home Team while the other observes the Visiting Team. Observers duties include:

i. Adhering to the selection process determined by the CBF and using the All Star Selection Forms provided.

ii. Monitoring the activities of all players on the team they are observing and record the following data for each player:

(1) Shots on goal

(2) Goals or assists

(3) Good plays

(4) Saves (goaltenders)

iii. Selecting three (3) game stars for each team at the conclusion of the game.

iv. Identifying the game MVP's to the announcer at the conclusion of the game. There will be one MVP for each team (the 1st Star selected is the Game MVP).

1.8. The Data received from the *All Star Selection Forms* and *Official Game Sheets* are entered into the CBF's statistics program. Points are assigned as follows:

a. Two (2) points for 1st Star selection;

b. One (1) point for 2nd and 3rd Star selection;

c. One (1) point for Game All Star Team; and

d. One (1) point for each goal and assist.

1.9. Selection considerations:

a. The All Star Team will consist of two (2) Defense, three (3) Forward and one (1) Goaltender positions.

b. A First and Second All Star Team will be selected.

c. Players will only be considered for the position they played during round robin play.

d. Points accumulated for goals, assists and Game Stars during round robin play will be used to determine the All Star Team.

1.10. The All Star Goaltender is determined by totaling the round robin points based on Game Star selections, goals-against average, shut- outs, save percentage and any goals and assists. In addition, the goaltenders must have participated in a least 6 periods of regulation time during round robin games.

GOALTENDING CRITERIA:

GOALS AGAINST AVERAGE:

5.00 +	=	0 Points
4.00 to 4.99	=	1 Point
3.00 to 3.99	=	2 Points
2.00 to 2.99	=	3 Points
1.00 to 1.99	=	4 Points
0.00 to 0.99	=	5 Points

SHUT-OUTS:

1 Point per shut-out

SAVE PERCENTAGE:

.900 to 1.00	=	5 Points
.800 to .899	=	4 Points
.700 to .799	=	3 Points
.600 to .699	=	2 Points
.500 to .599	=	1 Points
Less than .499	=	0 Points

TEAM STANDINGS:

6th Place or Higher	=	0 Points
5th Place	=	1 Point
4th Place	=	2 Points
3rd Place	=	3 Points
2nd Place	=	4 Points
1st Place	=	5 Points

TO COMPLETE THE FORMULA:

NUMBER OF SAVES:

0-9	=	0 Points
10-20	=	1 Point
21-25	=	2 Points
26-30	=	3 Points
31-35	=	4 Points
36 +	=	5 points

1.11. In the event of a tie in points, the following criteria will be used to break the tie:

a. 1st criteria - the number of times a player was selected as MVP.

b. 2nd criteria - the number of times a player was selected as a game star;

c. 3rd criteria – the total points accumulated in scoring during the round robin.

d. 4th criteria - The position of the team in the standings after the round robin.

e. If a tie still remains after the implementation of the above criteria, the observers will hold a vote to break the tie.

CHAMPIONSHIP FINAL GAME MVP

1.12. The Section Committee is responsible for assigning two observers to the final playoff games to identify an MVP and record All Star Data.

1.13. The Game MVP is selected from one of the teams in the “A” Division Gold Medal game.

OVERALL CHAMPIONSHIP MVP

1.14. An Overall Championship MVP is selected in each category (Male and Female, **Mixed (male and female) and Masters**).

1.15. Only players from the 4 teams involved in the “A” Division playoffs are eligible.

1.16. The MVP is determined by calculating all points accumulated for goals, assists and Game Stars during round robin and playoff play.

TEAM MVP

1.17. Teams are required to select their own MVP and identify their selection to the **Director at Large - Technical** after their last round robin game.

COACH

1.18. *Coach* - only fully certified coaches are eligible.

a. *Coach of the Championship* - chosen by **Director at Large** - Technical or

delegate.

b. *All Star Team Coach* - chosen from the 4 coaches in the Semi-Finals (with emphasis on Round Robin performance) by VP Technical or designate.

MOST SPORTSMINDED TEAM

1.19. M*ost Sportsminded Team* - Men, Women, Mixed **and Masters** - chosen by the referees through the Referee in Chief and identified to the **Director at Large -** Technical.